EMTR 2017: Robotics and Automation I

Assignment 1

Reference Solutions

Question 1-4

Non-servo robots: Materials handling, servicing a special purpose machine such as a press. Point-to-point robots: Materials handling, spot welding, forging.

Continuous path: Arc welding, grinding and deburring, spray painting, assembly, sheep shearing.

Question 2-5

a) For any matrices A and B, $\det(A^T) = \det(A)$ and $\det(AB) = \det(A) \det(B)$. Thus, if R is orthogonal

$$1 = \det(I) = \det(R^T R) = \det(R^T) \det(R) = (R)^2$$

which implies that

$$\det R = \pm 1.$$

b) For a right-handed coordinate system, $r_1 \times r_2 = r_3$. This implies that

$$r_{12}r_{23} - r_{13}r_{22} = r_{31};$$
 $-r_{11}r_{23} + r_{13}r_{21} = r_{32};$ $r_{11}r_{22} - r_{12}r_{21} = r_{33}.$

Therefore, expanding $\det R$ about column 3 gives

$$\det R = \det \begin{bmatrix} r_{11} & r_{21} & r_{31} \\ r_{12} & r_{22} & r_{32} \\ r_{13} & r_{23} & r_{33} \end{bmatrix}$$

$$= r_{31}(r_{12}r_{23} - r_{22}r_{13}) - r_{32}(r_{11}r_{23} - r_{21}r_{13}) + r_{33}(r_{11}r_{22} - r_{21}r_{12})$$

$$= r_{31}(r_{31}) + r_{32}(r_{32}) + r_{33}(r_{33})$$

$$= ||r_{3}||^{2} = 1.$$

Question 2-8

For a rotation of θ about the x axis we have

$$x_0 \cdot x_1 = 1$$

$$y_0 \cdot y_1 = \cos \theta$$

$$z_0 \cdot z_1 = \cos \theta$$

$$z_0 \cdot y_1 = \sin \theta$$

$$y_0 \cdot z_1 = -\sin \theta$$

and all other dot products are zero. Substituting into the rotation matrix in Section 2.2.2 gives

$$R_{x,\theta} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}.$$

For a rotation of θ about the y axis we have

$$y_0 \cdot y_1 = 1$$

$$x_0 \cdot x_1 = \cos \theta$$

$$z_0 \cdot z_i = \cos \theta$$

$$z_0 \cdot x_1 = -\sin \theta$$

$$x_0 \cdot z_1 = \sin \theta$$

and all other dot products are zero. Again using the rotation matrix gives

$$R_{y,\theta} \; = \; \left[\begin{array}{ccc} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{array} \right].$$

Verify they also satisfy properties analogous to Eq. (2.4)-(2.6).

If
$$\theta = 0$$
, $R_{x,0} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}_{\theta = 0} = I$

$$\begin{split} R_{x,\theta}R_{x,\phi} &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & -\sin\phi \\ 0 & \sin\phi & \cos\phi \end{bmatrix} \\ &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta\cos\phi - \sin\theta\sin\phi & -\cos\theta\sin\phi - \sin\theta\cos\phi \\ 0 & \sin\theta\cos\phi + \cos\theta\sin\phi & -\sin\theta\sin\phi + \cos\theta\cos\phi \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta+\phi) & -\sin(\theta+\phi) \\ 0 & \sin(\theta+\phi) & \cos(\theta+\phi) \end{bmatrix} = R_{x,\theta+\phi} \end{split}$$

$$(R_{x,\theta})^{-1} = (R_{x,\theta})^{T} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & \sin\theta \\ 0 & -\sin\theta & \cos\theta \end{bmatrix}$$

$$R_{x,-\theta} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(-\theta) & -\sin(-\theta) \\ 0 & \sin(-\theta) & \cos(-\theta) \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta) & \sin(\theta) \\ 0 & -\sin(\theta) & \cos(\theta) \end{bmatrix} = (R_{x,\theta})^{-1}$$

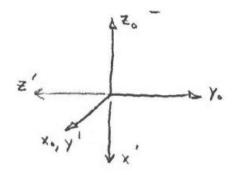
Similarly, you can verify $R_{y,0}=I$, $R_{y,\theta}R_{y,\phi}=R_{y,\theta+\phi}$, $(R_{y,\theta})^{-1}=R_{y,-\theta}$

Question 2-12

$$R = R_{z,\alpha} R_{x,\phi} R_{z,\theta} R_{x,\psi}$$

Question 2-14

$$R = R_{y,\frac{\pi}{2}} R_{x,\frac{\pi}{2}} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ -1 & 0 & 0 \end{bmatrix}$$



Question 2-15

$$R_3^2 = R_1^2 R_3^1 \quad \text{where} \quad R_1^2 = (R_2^1)^T = \left[\begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1/2 & \sqrt{3}/2 \\ 0 & -\sqrt{3}/2 & 1/2 \end{array} \right].$$

Therefore,

$$R_3^2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1/2 & \sqrt{3}/2 \\ 0 & -\sqrt{3}/2 & 1/2 \end{bmatrix} \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 \\ \sqrt{3}/2 & 1/2 & 0 \\ 1/2 & -\sqrt{3}/2 & 0 \end{bmatrix}$$